

On Adaptative Measurement Inclusion Rate In Real-Time Moving-Horizon Observers

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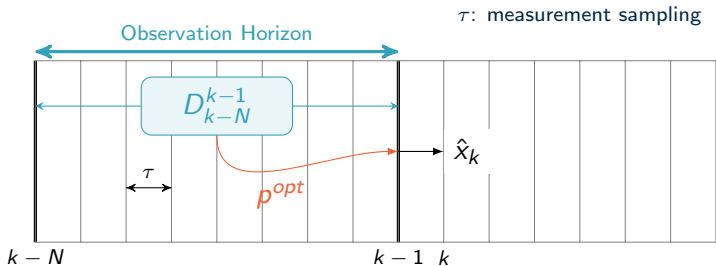
Outline

Problem Statement

Sketch of the solution

Illustrative example

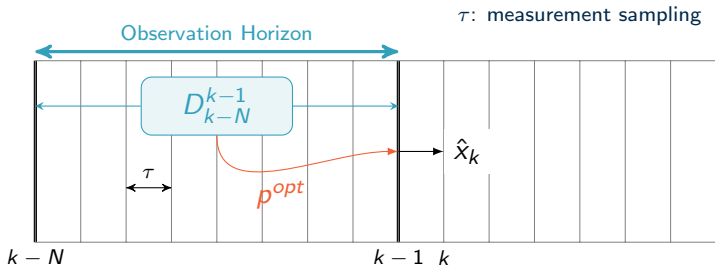
The measurement inclusion rate



$$p^{opt} = \operatorname{argmin}_{p \in \mathbb{P}} J(p, D_{k-N}^{k-1})$$

$$\hat{x}_k = F(p^{opt}, \mathbf{u}_{k-1}^k)$$

The measurement inclusion rate

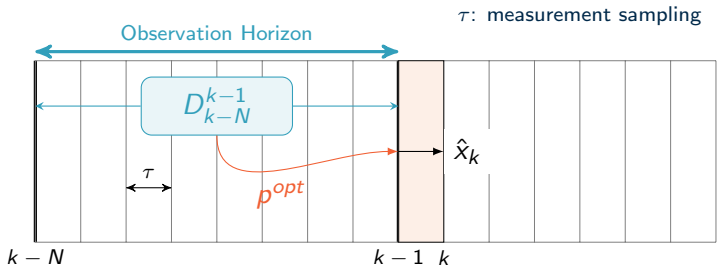


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- ▶ typical choices for p :
 - ▶ state value at $k - N$
 - ▶ whole state trajectory

The measurement inclusion rate

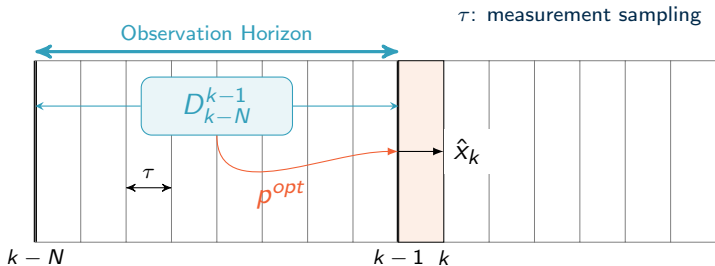


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- ▶ solution need less than τ
- ▶ Measurement are included once available
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The measurement inclusion rate

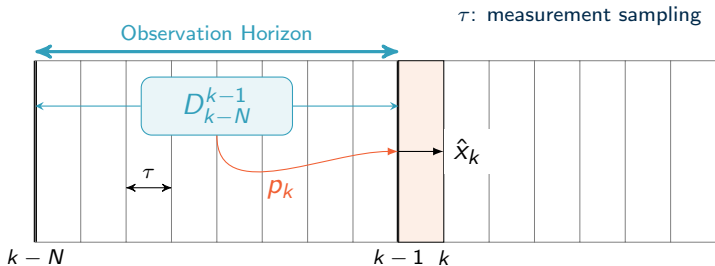


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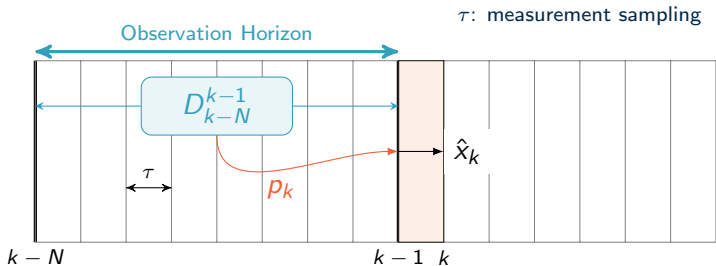


$$p_k = \mathcal{S}^{(q)}(p_{k-1}^*, D_{k-N}^{k-1})$$

$$\hat{X}_k = F(p_k, \mathbf{u}_{k-1}^k)$$

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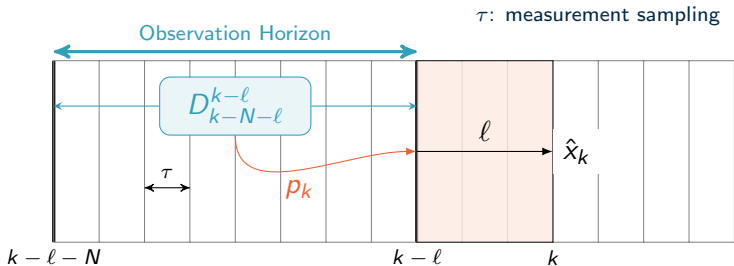
$$\hat{X}_k = F(p_k, \mathbf{u}_{k-1}^k)$$

q : nb of iterations during τ :

$$q = \left\lfloor \frac{\tau}{\tau_c} \right\rfloor$$

τ_c time for a single iteration.

The measurement inclusion rate



$$p_k = \mathcal{S}^{(q(\ell))}(p^*(k-l), D_{k-l-N}^{k-l})$$

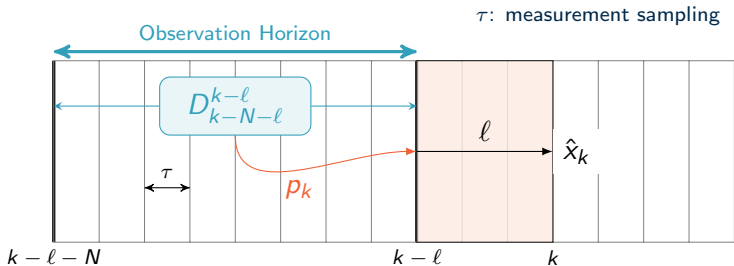
$$\hat{x}_k = F(p_k, \mathbf{u}_{k-l}^k)$$

$q(\ell)$: nb of iterations during $\ell\tau$:

$$q(\ell) = \lfloor \frac{\ell \times \tau}{\tau_c} \rfloor$$

τ_c time for a single iteration.

The measurement inclusion rate



NOTA

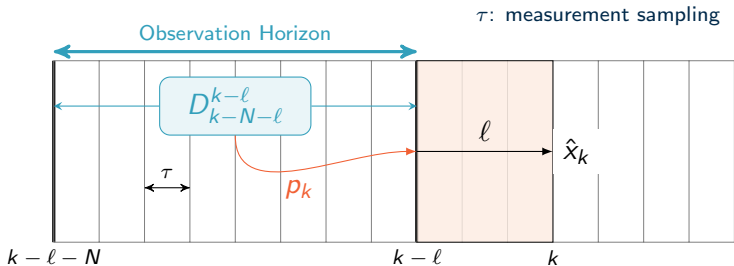
l (or q) determines the rate with which the new measurements are included.

$q(l)$: nb of iterations during $l\tau$:

$$q(l) = \lfloor \frac{l \times \tau}{\tau_c} \rfloor$$

τ_c time for a single iteration.

The measurement inclusion rate



NOTA

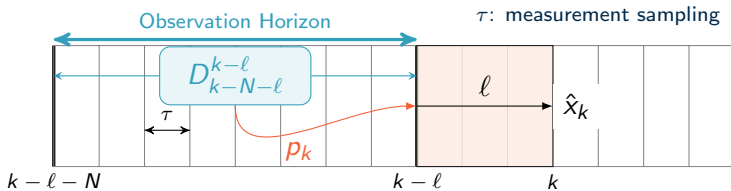
l (or q) determines how long the solver works on an unchanged cost function.

$q(l)$: nb of iterations during $l\tau$:

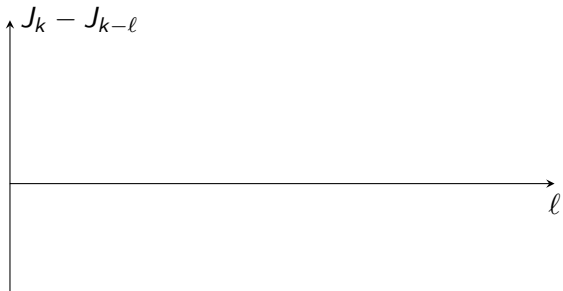
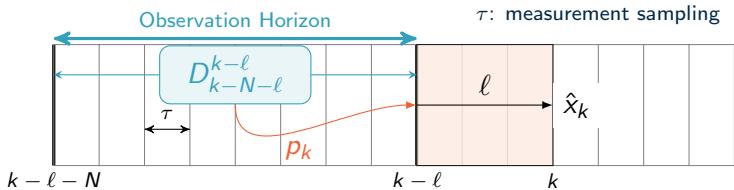
$$q(l) = \lfloor \frac{l \times \tau}{\tau_c} \rfloor$$

τ_c time for a single iteration.

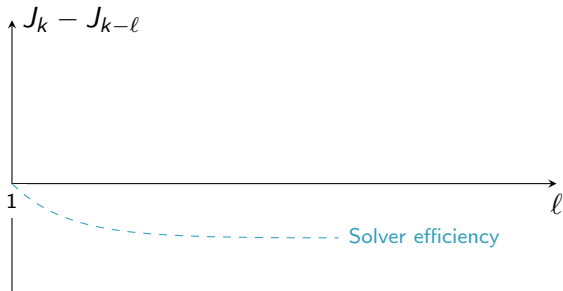
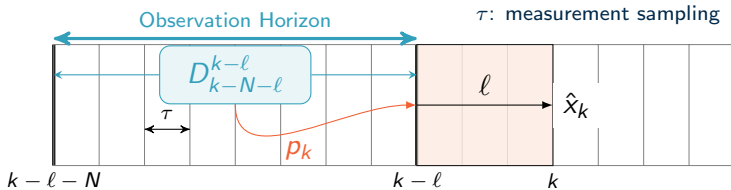
The trade-off



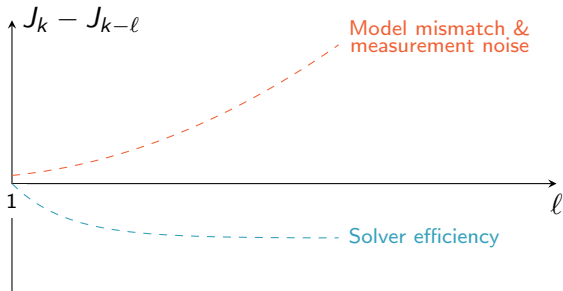
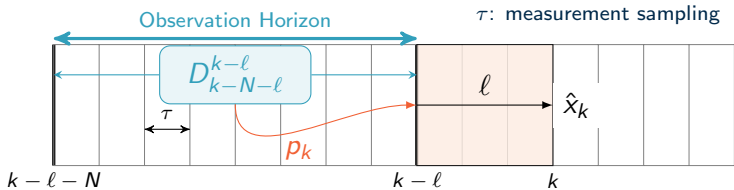
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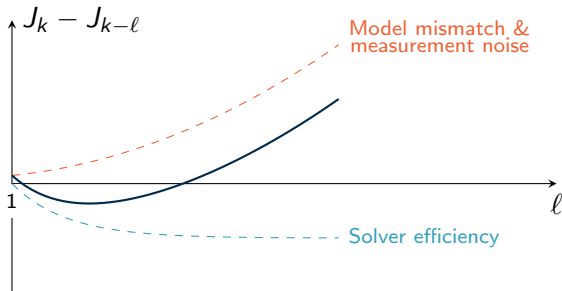
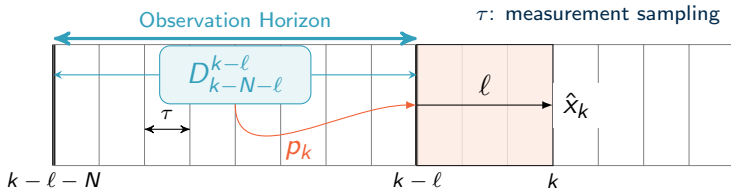
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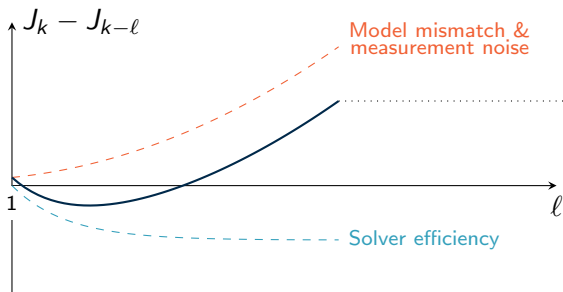
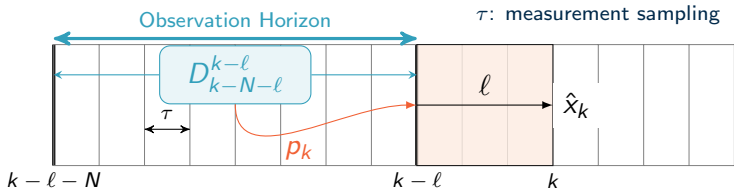
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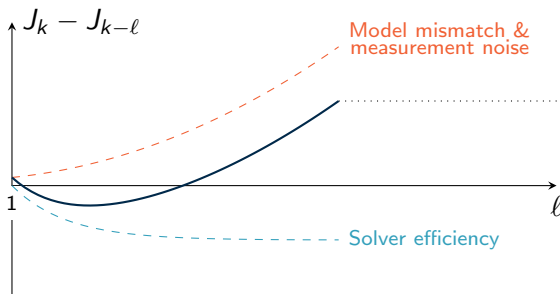
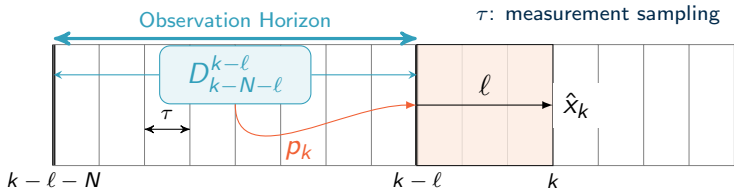
The trade-off



$l = 1$ is not necessarily the optimal choice.

The optimal choice is context dependent.

The trade-off



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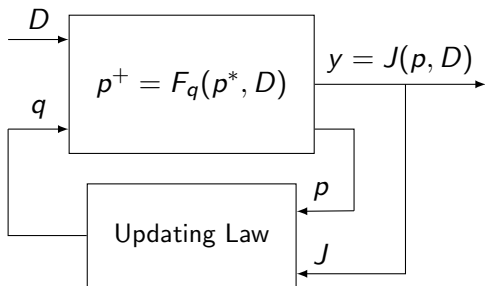
on-line adaptation of l (or q)

Sketch of the solution

- ▶ Dual of NMPC version

[MA, Monitoring Control Updating Period In Fast Gradient-Based NMPC. Proceedings of the European Control Conference, July 17-19, Zurich, 2013].

- ▶ (control updating period) \leftrightarrow (measurement inclusion rate)



- ▶ Minimize the response time of y
- ▶ Gradient descent on $q \in [q_{min}, q_{max}]$
- ▶ $5(\pm)$, $5(\times)$, $6(\div)$, $1 \log$
- ▶ See paper for details

Illustrative example: problem data

System & measurement

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -ax_1 + (1 - ux_3x_1^2)x_2$$

$$\dot{x}_3 = 0$$

$$y = x_1 + \nu$$

- ▶ $\tau = 2 \text{ ms}$
- ▶ \mathcal{S} : Fast Gradient ($\tau_c = 100 \text{ } \mu\text{sec.}$) [Nesterov 1983, 2004]
- ▶ $J := \sum_{i=0}^N |\hat{y}_{k+i}(p) - y_{k+i}|^2 + \rho \|p - p_{k-1}^*\|^2$, ($\rho = 0.01$)
- ▶ $u(t) = 1 - 0.5 \cos(2t)$
- ▶ $\sigma_\nu = 0.03$, $q \in [20, 1000]$ ($\ell \in [1, 50]$)
- ▶ Increment size for gradient method $\delta = 10$

Illustrative example: problem data

System & measurement

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$$\dot{x}_2 = -ax_1 + (1 - ux_3x_1^2)x_2$$

$$\dot{x}_3 = 0$$

$$y = x_1 + \nu$$

$$q = \frac{\ell\tau}{\tau_c} = 20\ell$$

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Illustrative example: validation scenarios

two groups of simulations

- ▶ $\hat{a} = a = 10$ (no uncertainty)
- ▶ $\hat{a} = 7, a = 10$ (model mismatch)

For each case, 5 settings:

(s=1) $q = 20$	No updating.
(s=2) $q = 50$	No updating.
(s=3) $q = 100$	No updating.
(s=4) $q = 300$	No updating.
(s=5) $q(0) = 20$	with updating.

50 different \hat{x}^0 are randomly generated

$$\hat{x}_i^0 \in [0.2x_i^0, 2x_i^0]$$

For each triplet (\hat{a}, s, \hat{x}^0) , a simulation is performed over $N_{sim} = 2000$ periods to obtain:

$$\{J^{(s)}(k, \hat{x}^0)\}_{k=1}^{N_{sim}-N}$$

Normalized indicator:

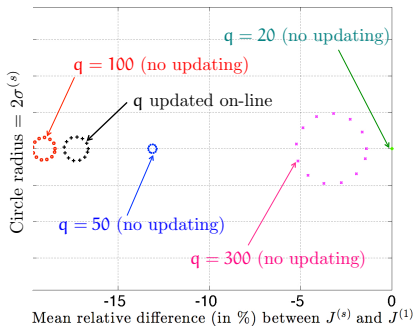
$$m^{(s)} := \text{mean}_{k, \hat{x}^0} \left[\frac{J^{(s)}(k, \hat{x}^0) - J^{(1)}(k, \hat{x}^0)}{J^{(1)}(k, \hat{x}^0)} \right]$$

$$\sigma^{(s)} := \text{var}_{k, \hat{x}^0} \left[\frac{J^{(s)}(k, \hat{x}^0) - J^{(1)}(k, \hat{x}^0)}{J^{(1)}(k, \hat{x}^0)} \right]$$

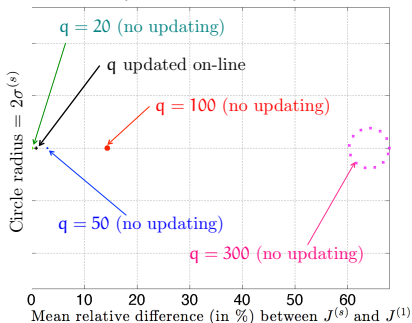
$$\text{card} = 50 \times (2000 - 200) = 90.000$$

Illustrative example: results

Uncertainty-free case ($\hat{a} = a = 10$)

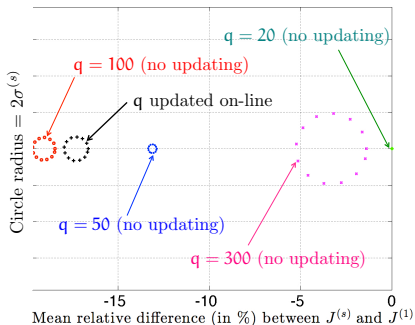


Model-mismatch case ($\hat{a} = 7, a = 10$)

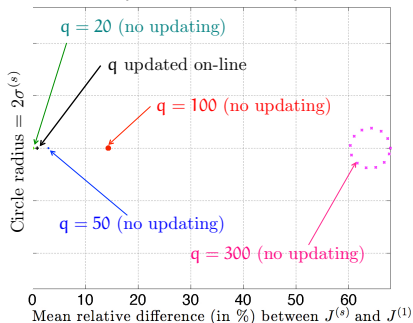


Illustrative example: results

Uncertainty-free case ($\hat{a} = a = 10$)



Model-mismatch case ($\hat{a} = 7, a = 10$)



- ▶ The optimal choice is context dependent
- ▶ Updating leads to *near optimal* values
- ▶ Particularly suitable for time varying context

Conclusion

- ▶ Extension of successful ideas from RT-NMPC to RT-MHO
- ▶ Cheap updating algorithm
- ▶ Generic layer that can be used with any favorite \mathcal{S}
- ▶ Needs further validation for different kinds of observer cost